

Reg. No:

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SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY:: PUTTUR
(AUTONOMOUS)
MCA I Year II Semester Regular Examinations November 2021
COMPUTER GRAPHICS

Time: 3 hours

Max. Marks: 60

(Answer all Five Units 5 x 12 = 60 Marks)

UNIT-I

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|---|--|-----------|-----------|
| 1 | a Explain about computer graphics & their areas of applications. | L5 | 6M |
| | b Explain about overview of graphics systems. | L2 | 6M |

OR

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| 2 | Explain about DDA line drawing and circle generating algorithm. | L2 | 12M |
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UNIT-II

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| 3 | a Define about reflection and shearing transformations. | L5 | 6M |
| | b Explain about matrix representation and homogeneous coordinates. | L5 | 6M |

OR

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| 4 | Explain about scaling and rotations of 2D and 3D geometric transformations. | L5 | 12M |
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UNIT-III

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| 5 | a List out and explain various kinds of viewing functions. | L2 | 6M |
| | b Define about 3-D viewing functions. | L5 | 6M |

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| 6 | Explain about B-Spline curves and surfaces. | L2 | 12M |
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UNIT-IV

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| 7 | a Explain about depth sorting method. | L2 | 6M |
| | b Discuss about BSP tree method. | L6 | 6M |

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| 8 | Elaborate the contents of gouraud shading, phong shading, fast phong shading. | L6 | 12M |
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UNIT-V

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| 9 | a Briefly discuss about color selection and applications with examples. | L6 | 6M |
| | b Convert between HSV and RGB models. | L1 | 6M |

OR

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| 10 | Discuss in briefly about computer animation functions and raster animations. | L6 | 12M |
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